

HAND OUT 01: NC PROGRAMMING NOTES

The following NC codes are commonly found in CNC programs for machining:

G Words

G00	Rapid traverse	G50	Reserved for adaptive control (non-modal)
G01	Linear interpolation	G51	Cutter compensation, +/0 (non-modal)
G02	Circular interpolation, CW	G52	Cutter compensation, -/0 (non-modal)
G03	Circular interpolation, CCW	G53	Linear shift, cancel
G04	Dwell (non-modal)	G54	Linear shift, X
G05	Hold until operator restarts	G55	Linear shift, Y
G06	Parabolic interpolation	G56	Linear shift, Z
G07	unassigned EIA - reserved	G57	Linear shift, XY
G08	Acceleration (non-modal)	G58	Linear shift, XZ
G09	Deceleration (non-modal)	G59	Linear shift, YZ
G10-12	unassigned EIA	G60-69	unassigned EIA
G13-16	Axis selection	G70	Inch format
G17	X-Y Plane	G71	Metric format
G18	X-Z Plane	G72	Circular interpolation, CW (3-D)
G19	Y-Z Plane	G73	Circular interpolation, CCW (3-D)
G20-24	unassigned EIA	G74	Multi-quadrant circle interpolation, off
G25-29	unassigned – available for individual use	G75	Multi-quadrant circle interpolation, on
G30-32	unassigned EIA	G76-79	unassigned EIA
G33	Thread cutting, constant lead	G80	Fixed-cycle, off
G34	Thread cutting, increasing lead	G81-89	Fixed cycles (manufacturer dependent)
G35	Thread cutting, decreasing lead	G90	Absolute positioning
G36-39	unassigned – available for individual use	G91	Incremental positioning
G40	Cutter compensation, cancel	G92	Set origin of coordinate system (non-modal)
G41	Cutter compensation, left	G93	Inverse time feed rate (V/D)
G42	Cutter compensation, right	G94	Inches (mm) per minute feed rate
G43	Cutter compensation, inside corner	G95	Inches (mm) per revolution feed rate
G44	Cutter compensation, outside corner	G96	Constant surface speed feet (m) per minute
G45-49	unassigned EIA	G97	Revolutions per minute
		G98-99	unassigned EIA

Circular interpolation occurs within a plane, and is specified by a block containing the following (in order):

1. Plane code (G word)
2. Direction code (G word)
3. 1st destination coordinate (X or Y word)
4. 2nd destination coordinate (Y or Z word)
5. 1st incremental coordinate for arc center, from initial tool position (I or J word)
6. 2nd incremental coordinate for arc center, from initial tool position (J or K word)
7. Feed word (if necessary)

X, Y, Z (A, B, C) Words

These words provide coordinates for the axes of motion. A, B, and C specify rotation about the X, Y, and Z axes, respectively.

I, J, K Words

These specify the coordinates for the arc/circle center, always incrementally from the initial tool position (for circular interpolation).

F Words

Specify the feed rate or thread lead.

S Words

Specify the spindle speed.

R* Words

These are words used to specify the radius of an arc/circle (for circular interpolation) (*highly machine dependent).

T Words

Specify the tool number (turret position) to use. If more than two digits, are used, the second two digits are the offset number.

M Words

M00	Program stop (non-modal) (command starts after current block)
M01	Optional stop (non-modal) (command starts after current block)
M02	End of program (non-modal) (command starts after current block)
M03	Start spindle, CW
M04	Start spindle, CCW
M05	Stop spindle (command starts after current block)
M06	Change tool
M07	Coolant 1 on
M08	Coolant 2 on
M09	Coolant off (command starts after current block)
M10	Clamp
M11	Unclamp
M12	Synchronization code (command starts after current block)
M13	Start spindle, CW and coolant on
M14	Start spindle, CCW and coolant on
M15	Motion in positive direction (non-modal)
M16	Motion in negative direction (non-modal)
M17-18	unassigned EIA
M19	Oriented spindle stop
M20-29	unassigned EIA – available for individual use
M30	End of tape/data, rewind (command starts after current block)
M31	Interlock bypass
M32-35	unassigned EIA
M36-39	unassigned EIA – available for individual use
M40-46	unassigned EIA – machine dependent
M47	Return to program start (non-modal)
M48	Cancel M49
M49	Feed/speed bypass override
M50-57	unassigned EIA
M58	Cancel M59
M59	Bypass constant surface speed updating
M60-89	unassigned EIA
M90-99	Reserved for user

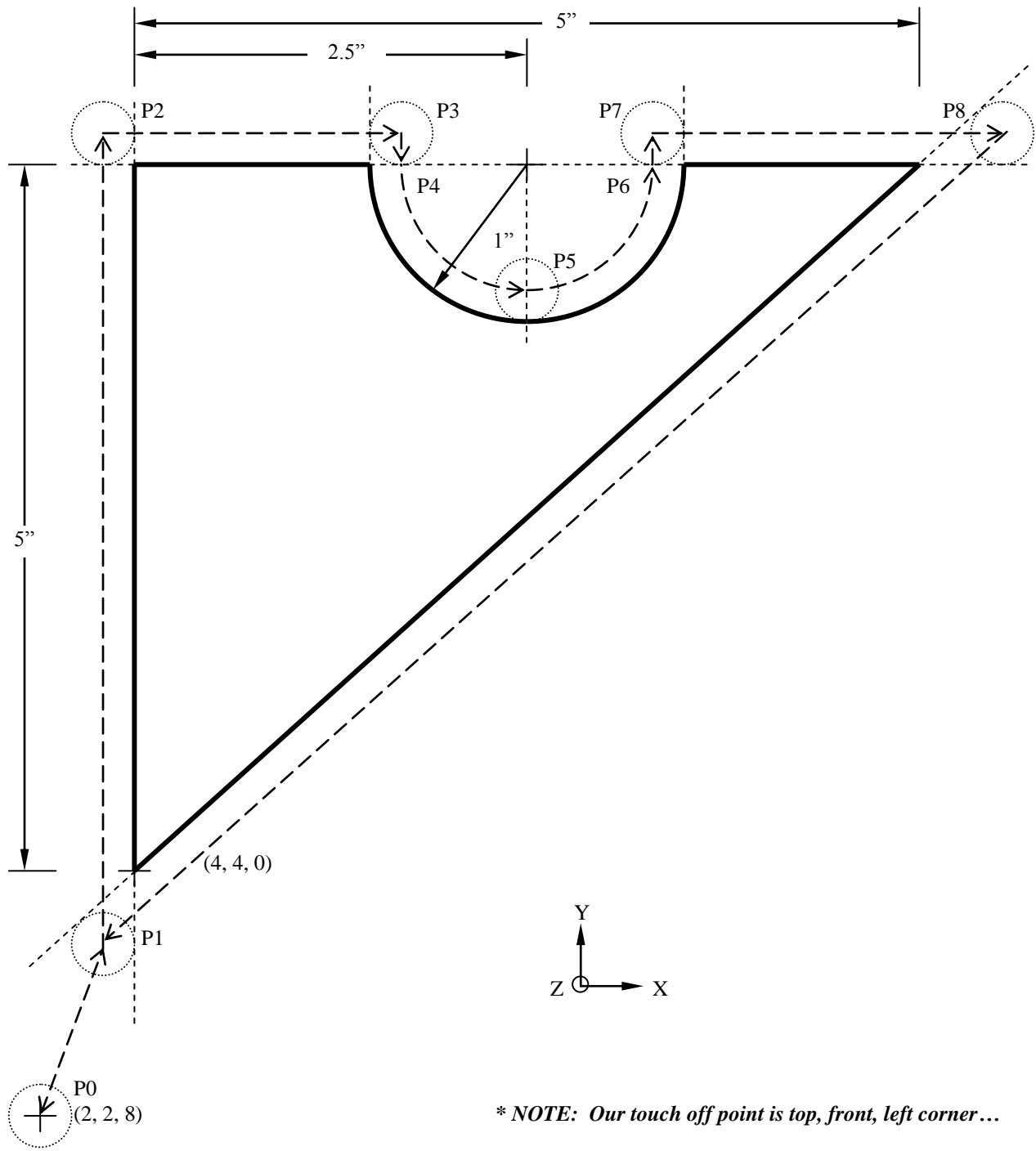
The usual steps in generating NC code files are:

1. A part model is created using a CAD system.
2. The CAD part model is transferred to a CAM system (unless integrated with the CAD program).
3. The geometry of the work piece stock is specified.
4. The paths, tools, feeds, speeds, and depth of cuts for each machining pass are specified.
5. The CAM software generates a CL (cutter location) data file (often APT-like).
6. A post-processor reads the CL data file, and generates the NC code specific to the machine tool controller.

The NC code is transferred (often by RS-232 link) to the machine tool controller, where the operator initiates production of the part on the machine tool. With the spread of more capable CAD/CAM packages, it has become uncommon for the engineer to do much manual NC programming. However, editing NC code is a common task.

Example NC Problem

The following workpiece is to have a finishing pass around its periphery (see Figure 1). The pertinent machining data is: (a) cutter diameter is 0.25 inches; (b) feed rate is 6 inches per minute; (c) cutting speed is 300 surface feet per minute; (d) the tool home position is at (2, 2, 8); and (e) the part home position is at (4, 4, 0), referencing the **lower***, left corner of the top of the workpiece. (Adapted from Chang, T. C., Wysk, R. A., & Wang, H. P. (1991). *Computer-Aided Manufacturing*. Englewood Cliffs, NJ: Prentice-Hall. pp. 253-255.)



* NOTE: Our touch off point is top, front, left corner...

Figure 1. Workpiece for NC machining.

Geometry Calculations

$$P1: \quad x = 4 - \frac{1}{2} (0.25) = \underline{3.8750}$$

$$y = 4 - \frac{1}{2} (0.25) \tan 67.5^\circ = \underline{3.6982}$$

$$P2: \quad x = P1_x = \underline{3.8750}$$

$$y = 4 + 5 + \frac{1}{2} (0.25) = \underline{9.1250}$$

$$P3: \quad x = 4 + 2.5 - 1 + \frac{1}{2} (0.25) = \underline{5.6250}$$

$$y = P2_y = \underline{9.1250}$$

$$P4: \quad x = P3_x = \underline{5.6250}$$

$$y = 9.125 - \frac{1}{2} (0.25) = \underline{9.0000}$$

$$P5: \quad x = 4 + 2.5 = \underline{6.5000} \quad i = 4 + 2.5 - P4_x = \underline{0.8750} \quad \text{offset to circle center}$$

$$y = 9.125 - 1 + \frac{1}{2} (0.25) = \underline{8.1250} \quad j = 4 + 5 - P4_y = \underline{0.0000} \quad \text{offset to circle center}$$

$$P6: \quad x = 4 + 2.5 + 1 - \frac{1}{2} (0.25) = \underline{7.3750} \quad i = 4 + 2.5 - P5_x = \underline{0.0000} \quad \text{offset to circle center}$$

$$y = P4_y = \underline{9.0000} \quad j = 4 + 5 - P5_y = \underline{0.8750} \quad \text{offset to circle center}$$

$$P7: \quad x = P6_x = \underline{7.3750}$$

$$y = P3_y = \underline{9.1250}$$

$$P8: \quad x = 4 + 5 + \frac{1}{2} (0.25) \tan 67.5^\circ = \underline{9.3018}$$

$$y = P7_y = \underline{9.1250}$$

Table of Cutter Locations

Position	Absolute Coordinates			Incremental Coordinates*		
	X	Y	Z	I	J	K
P0	2.0000	2.0000	8.0000			
P1	3.8750	3.6982	0.0000			
P2	3.8750	9.1250	0.0000			
P3	5.6250	9.1250	0.0000			
P4	5.6250	9.0000	0.0000			
P5	6.5000	8.1250	0.0000	0.8750	0.0000	
P6	7.3750	9.0000	0.0000	0.0000	0.8750	
P7	7.3750	9.1250	0.0000			
P8	9.3018	9.1250	0.0000			

* Circular interpolation coordinates are incremental from initial cutter position.

NC Program Listing

N010	G90	F6.0	S4584	M03				Absolute positioning mode, start up
N020	G00	X3.8750	Y3.6982	Z0.0000				Go rapid to P1
N030	G01	X3.8750	Y9.1250	Z0.0000				Go linear to P2
N040	G01	X5.6250	Y9.1250	Z0.0000				Go linear to P3
N050	G01	X5.6250	Y9.0000	Z0.0000				Go linear to P4
N060	G03	X6.5000	Y8.1250	Z0.0000	I0.8750	J0.0000		Go CCW to P5 – qtr. circle interp.
N070	G03	X7.3750	Y9.0000	Z0.0000	I0.0000	J0.8750		Go CCW to P6 – qtr. circle interp.
N080	G01	X7.3750	Y9.1250	Z0.0000				Go linear to P7
N090	G01	X9.3018	Y9.1250	Z0.0000				Go linear to P8
N100	G01	X3.8750	Y3.6982	Z0.0000				Go linear to P1
N110	G00	X2.0000	Y2.0000	Z8.0000	M05	M02	M30	Go rapid to P0, stop spindle, rewind